

**PRiME Network: CPS Away Day Timetable for Wednesday 1<sup>st</sup> July 2026**

	Barton	Cadishead	Irlam	Willows	Players	Box 10 & 11	Box 2 & 3	Box 1	Box 4	Box 5	Box 6
9-9.30	Refreshments	<b>Please only attend workshops you have booked.</b> <b>Your booking and location will be on your name badge – collect when you register (2<sup>nd</sup> floor reception)</b>									
9.30		<b>Welcome &amp; Plenary</b>									
10.10	Refreshments										
10.35-11.35		Year 4 essential updates for Consultants	Failing to Fail	Effective Learning on Placements	Manchester CR Tool- Roundtable	What's UP(SA) – a guide to UPSAs	Ethics and Law on Placements	Educating Gen Z	Feedback	Generative AI in Medical Education	The Move to Canvas
	<b>Move rooms</b>	Help with 1Med									
11.40-12.40		Year 5 essential updates for Consultants	Failing to Fail	Professionalism: First impressions	CR with a focus on uncertainty	What's UP(SA) – a guide to UPSAs	Ethics and Law on Placements	Decolonising the curriculum	Humour in teaching	Generative AI in Medical Education	The Move to Canvas
12.40-1.35	<b>Lunch</b>	Help with 1med		<b>1pm: Unteachable Skills – student presentation</b>							
1.35 – 2.35		Essential update for GPs – part 1	Year 3 essential updates for Consultants	Prescribing Foundations	Supporting Medical Students	Helping your students prepare for their exams	Student experience	Medical students and Fitness to Practice	Internationalisation	MBChB Graduate Entry (GEM)	The Move to Canvas
2.35	Refreshments	Help with 1med									
2.55-3.55		Essential update for GPs – part 2	Leading Compassionately	Prescribing Foundations	Supporting Medical Students	Helping your students prepare for their exams	Student experience	Medical students and Fitness to Practice	What else is there	MBChB Graduate Entry (GEM)	The Move to Canvas
3.55	<b>Feedback and CPD Certificates – at the end of your last workshop - please make sure you have your certificate before you leave your last workshop</b>										
4pm	<b>Networking</b>										
4.30	<b>CLOSE</b>										

